

Mona Yuan

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PROFILE

Born and raised in Vancouver, BC, I've always had a passion for art ever since I was a child. This passion drove me to pursue an education in traditional and digital arts which eventually led me to the VFX industry. I am a Senior Lighting and Compositing Artist with 10 years experience in TV and film. I have an incredibly strong work ethic and look forward to demonstrating and developing my skills in a challenging, creative, team-oriented environment.

WORK EXPERIENCE

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| Senior Lighting and Compositing Artist - Icon Creative Studio
<i>Monster At Work</i> | Sept 2020 – Present |
| Senior Lighting Technical Director – Sony Pictures Imageworks
<i>Vivo</i>
<i>The Angry Birds Movie 2</i>
<i>Spider-Man: Into the Spiderverse</i>
<i>The Emoji Movie</i>
<i>Storks</i>
<i>Hotel Transylvania 2</i> | Feb 2015 – Mar 2020 |
| Lighting and Compositing Artist – Rainmaker Entertainment
<i>Ratchet & Clank</i> | Feb 2014 – Dec 2014 |
| Lighting and Compositing Artist – Bardel Entertainment
<i>Teenage Mutant Ninja Turtles – 3D Animated Series for Nickelodeon</i>
<i>Monsters vs Aliens – 3D Animated Series for Nickelodeon</i> | Aug 2012 – Feb 2014 |
| Lighting Artist/Compositor – Rainmaker Entertainment
<i>Escape From Planet Earth</i> | Feb 2012 – Aug 2012 |
| 3D Generalist/Matte painter – Anthem Visual Effects
<i>Neverland</i> | Mar 2011 – Dec 2011 |
| Render Wrangler
<i>Sanctuary</i> | May 2010 – Mar 2011 |

EDUCATION/AWARDS

- Sony Pictures Animation** – Applause Award – 2018
 - for outstanding contribution and performance for *Spider-man: Into the Spiderverse*
- British Columbia Institute of Technology** – Digital Animation Certificate *with Honours* – 2008
- Langara College** – Fine Arts Diploma – 2006

SOFTWARE

Nuke, Katana, Maya, Shotgun, Deadline, Photoshop, Arnold, and Renderman